**Session 2**

1. C is case sensitive. **(True / False) True**
2. The number 10 is a \_\_numeric constant\_\_\_\_\_\_\_.
3. The first character of the identifier can be a number. **(True / False) – False**
4. Using the type \_\_short\_\_\_ saves memory as it takes only half the space as a \_ default \_\_\_would.
5. The \_void\_\_\_ data type is used to indicate the C compiler that no value is being returned.
6. \_Unary\_\_ and \_Binary\_\_ are the two classes of arithmetic operators.

A. Bitwise & and | B. Unary and Binary  
C. Logical AND D. None of the above

1. The unary arithmetic operators are \_ ++ \_\_and \_ – – \_\_ .  
   A. ++ and – – B. % and ^  
   C. ^ and $ D. None of the above

**Session 4**

1. \_\_Operators\_\_\_\_ are the tools that manipulate data.  
   A. Operators B. Operands  
   C. Expressions D. None of the above
2. An \_\_Expression\_\_\_ consists of a combination of operators and operands.  
   A. Expression B. Functions  
   C. Pointers D. None of the above
3. \_\_Precedence\_\_\_ establishes the hierarchy of one set of operators over another when an arithmetic expression has to be evaluated.  
   A. Operands B. Precedence  
   C. Operator D. None of the above
4. \_Mix Mode Expression\_\_ is one in which the operands of an operator belong to different data types.  
   A. Single Mode Expression B. Mixed Mode Expression  
   C. Precedence D. None of the above
5. An expression can be forced to be of a certain type by using a \_\_Cast\_\_\_.  
   A. Cast B. Precedence  
   C. Operator D. None of the above
6. \_Logical Operators\_ are used to combine or negate expressions containing relational operators.  
   A. Logical Operators B. Bitwise Operators  
   C. Complex Operators D. None of the above
7. Bitwise logical operators are &, |, ~ and ^.  
   A. % , ^ , \* and @ B. &, |, ~ and ^  
   C. !, ], & and \* D. None of the above
8. The precedence of operators can be overridden by enclosing the required part of the  
   expression in \_\_Curly Brackets\_\_\_\_.  
   A. Curly Brackets B. Caret Symbol  
   C. Parentheses D. None of the above